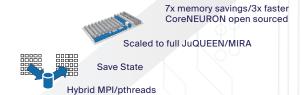


In order to improve performance and benefit from new computing architectures, the core functionalities of the widely used NEURON simulator have been isolated and optimized into a new simulator engine CoreNEURON. It helps existing NEURON users simulate larger models thanks to more efficient memory usage, reducing consumption to 15%-25% of the previous usage. In addition CoreNEURON yields faster simulation times of 2-7x speed up. CoreNEURON enables scientists to better utilize computing resources and helps deliver science sooner. CoreNEURON is developed by the Blue Brain Project in collaboration with Michael Hines at Yale University.

## The evolution of NEURON and the role of CoreNEURON



Performance Models DSL Source2source Asynchronous



Scalable Spike Exchange (DCMF\_Multicast) → Hines et al., 2011

Spike Playback (PatternStim)

NEURON as a library, Python Interface → King et al., 2009, Hines et al., 2009

Neuron splitting in compute-bound parallel network simulations.

Parallel Linear Algebra - distributed & multicore → Hines et al., 2008a & Hines et al., 2008b

Reproducible Parallel Random Numbers

Parallelization using MPI − ParallelContext, Interproc Network Connection Objects, GIDs → Migliore et al., 2006

2005 2006 2007 2008 2009 2010 2011 2012 2013 2014 2015 2016 2017 2018 2019

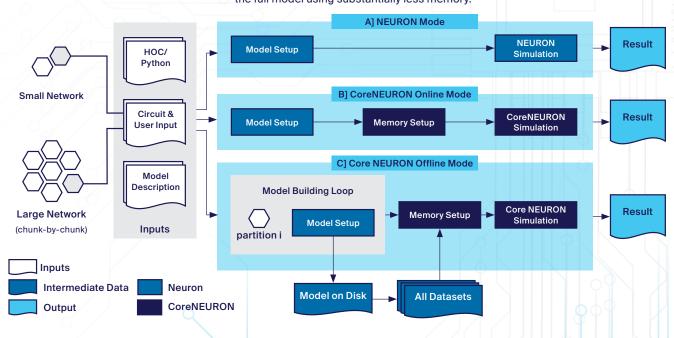
Driving NEURON development over the last 14 years

# Plasticity Simulation Workflow

**BEFORE** 

ully featured NEURON

To handle large network models that cannot be built at once, the CoreNEURON workflow loads data in pieces and optimized data is written to disk. Once all the pieces have been processed, CoreNEURON can load the cached data back from disk and run the full model using substantially less memory.



# Efficiency highlights of CoreNEURON

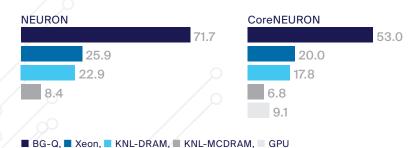
- Reduces memory requirement up to 7x
- Reduces time to simulation by 2x to 6x
- Supports existing NEURON models with minimum porting efforts
- Efficiently utilises new computing architectures like Intel KNL

CoreNEURON has been developed with the goal of minimizing memory footprint and maximizing scalability on large supercomputers. It supports graphics processing units (GPU), makes use of streamlined versions of data structures, and allows efficient use of compute hardware capabilities such as SIMD units on desktop as well as large supercomputing platforms. The memory usage is reduced by 7x and simulation time improved up to 6x. The CoreNEURON simulator handles spiking network simulations including gap junction coupling with the fixed time step method.

#### **Latest Simulation Time (seconds)**



#### **Exemplar Ring Network Benchmark**



## Software Adopters

**Giuseppe Chindemi,** a scientist within the Blue Brain Project is using CoreNEURON to create plasticity simulations on MIRA as part of an **INCITE grant**.

"CoreNEURON opened a whole world of new possibilities for us. We can now study complex brain dynamics, such as connectome rewiring, at a level of detail that was impossible, not long ago."

**Oren Amsalem** who works in the Neurobiology department at the **Hebrew University of Jerusalem** uses CoreNEURON to simulate the somatosensory cortex with gap junctions.

"CoreNEURON accelerated our simulations allowing us to replicate full length visual and auditory experiments. This enabled us to gain a deeper understanding of experimental results by uncovering the underlying biophysical and molecular mechanisms. CoreNEURON is extremely easy to use, the support team is responsive, helpful and friendly."

## About EPFL's **Blue Brain Project**

The aim of the EPFL Blue Brain Project, a Swiss brain research initiative founded and directed by Professor Henry Markram, is to establish simulation neuroscience as a complementary approach alongside experimental, theoretical and clinical neuroscience to understanding the brain, by building the world's first biologically detailed digital reconstructions and simulations of the mouse brain.

## CoreNEURON is available at:

As source: github.com/BlueBrain/CoreNeuron

Installed in the Human Brain's Project Brain Simulation Platform: humanbrainproject.eu/en/brain-simulation/brain-simulation-platform/ In case of installing CoreNEURON from source, the user will also require NEURON for model building process: neuron.yale.edu/neuron/

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### For more information on CoreNEURON, please contact:

James King

Section Manager, High Performance Computing Blue Brain Project jamesgonzalo.king@epfl.ch

### For technical information on CoreNEURON, please contact:

**Pramod Kumbhar** 

Architect, High Performance Computing Blue Brain Project pramod.kumbhar@epfl.ch

Michael Hines

Senior Research Scientist Yale University michael.hines@yale.edu